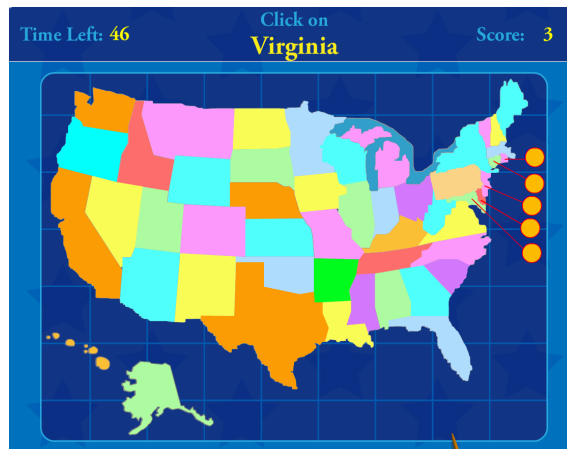


Conquer the States



Rationale: Conquer the States is a fun game design to help students familiarize themselves with the locations and shapes of the states. Learning the geography of the United States is ultimately an essential skill in understanding its history.

How to Play: Students have one minute to identify as many states as possible. A name of a state will flash on the screen. Students should click the corresponding state on the United States map. Students are awarded a point for clicking correctly and penalized a point for clicking incorrectly.

URL: <https://www.mrnussbaum.com/states-game/> (or, deployed on MrN 365)
From this page, students can click “play game” to immediately play, or, can watch an instructional video.

Mastery: I have found that a score of 20 indicates relative mastery of the games, and hence, of state location and shape.

Below is a chart in which students can record their activity using Conquer the States.

| | Date I played | Score I achieved |
|--------|---------------|------------------|
| Play 1 | | |
| Play 2 | | |
| Play 3 | | |
| Play 4 | | |
| Play 5 | | |
| Play 6 | | |
| Play 7 | | |
| Play 8 | | |