

## The Curse of the Farm Fox

**Subject:** Language Arts

**Grade Level:** Pre-K

**Objective:** In the "The Curse of the Farm Fox" games students will correctly identify the names of farm animals and the sounds they make. In the games, a frustrated fox puts a "curse" on the animals, which causes each to make a different sound than it normally does. Children have to drag and drop each sound back to the correct animal. They will get a kick out of a cow saying "meow" for example.

**Warm-Up Activity:**

Use the link below to begin by playing another game called "Animals" to review the names of farm animals. Then, sing the song "Old McDonald Had a Farm" through twice to review the sounds that farm animals make.

<http://mrnussbaum.com/animals-2/>

**Video:**

Watch the instructional video at <http://mrnussbaum.com/the-curse-of-the-farm-fox/>

**Main Activity:**

First, play this game as a whole group using an interactive whiteboard or projector until your young students feel comfortable enough to play this game independently.

Once students feel comfortable playing this game you can use it as a learning center rotation on a desktop computer. For students who read, they might enjoy playing <http://mrnussbaum.com/the-wrong-name-game/> where students have to choose the farm animal that is labeled with the incorrect name.

**Assessment:**

Make a set of farm animal flash cards to use as an assessment with the farm animals that you see used in this game. These flashcards can be used to assess your students' knowledge of the names and sounds that they farm animals make that are used in this learning game.