Subject: Social Studies

Grade Level: 2nd-5th

Objective: In the “Continents and Oceans” game students will be able to correctly identify the continents and oceans of the world.

Common Core Standards:

2.G.1.1- Interpret maps of the school and community that contain symbols, legends and cardinal directions.

2.G.1.2 -Interpret the meaning of symbols and the location of physical and human features on a map (cities, railroads, countries, continents, oceans, etc)

3.G.1 - Understand the earth’s patterns by using the 5 themes of geography: location, place, human-environment interaction, movement and regions.

Warm-Up Activity:

Begin by using this interactive continents map to practice identifying the continents of the world prior to playing the “Continents and Oceans” game. You can complete this interactive map activity as a whole group or independent activity.

http://mrnussbaum.com/continents/

Video:

Watch the instructional video at http://mrnussbaum.com/continents-and-oceans-game/

Main Activity:

The “Continents and Oceans” interactive game can first be played as a whole group using an interactive white board or projector. Allow students to take turns helping the class to play.
If you are working with 3rd- 5th grade students, you could use this game as a learning center rotation or an independent activity in a computer lab setting.

Assessment:

A quick and easy way to assess students is to print a world map and ask students to label the world’s continents and oceans. You can do this with or without a word bank depending on the age and ability level of your specific students. You can print out a blank world map at http://mrnussbaum.com/mapbuilder2/